## Technical Data Details for A & B Class

◆ **Additional Information:**

1. Skaters are not allowed to change from Class A to Class B and from class B to class C during the ongoing season.
2. Judging is carried out in accordance with ISU Comm. 2788, 2786, TPHB 2026/2027 (or with the latest ISU Communication) and additions related to these documents.
3. Time violation - 0.5 point deduction for every 5 seconds in excess.
4. Late start - time violation -0.5 point deduction
5. Interruption: 10-20 sec: -0,5 point deduction 20-30 sec: -1,0 point deduction 30-40 sec: -1,5 point deduction Interruption of the program with an allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction
6. Prohibited elements: somersault-type jumps -2.0 points.
7. There shall be no bonus for difficult elements in the second half of the program.
8. The protest must be submitted to the Referee of the event in writing form and within the time limit (ISU Competition and Event Regulations, Rule 15.1). In case the Referee cannot be reached, the protest can be submitted to the competition Office.
No protests against evaluations by Referees, Judges and the Technical Panel (Technical Controller, Technical Specialists) of Skaters' performances are allowed. A protest concerning an incorrect mathematical calculation may be accepted no later than 24 hours after the award ceremony of the respective category.
Errors in identifying an element or determining its level, even where they result in a lower or higher score, do not constitute an "incorrect mathematical calculation" or an incorrectly entered element.
For an incorrectly entered element, all Technical Panel members (Technical Controller, both Technical Specialists and Data Operator) must agree that the error should be corrected. The recording made by the competition Organizers shall be taken into account.
All protests (except incorrect mathematical calculation) must be filed immediately, thus not later than 30 minutes after the end of the Segment concerned.
The Referee has the right and duty to correct errors independently, even if no protest has been filed. This may be done in two cases: 1) before the award ceremony, if the Data Operator has made an incorrect entry; and 2) up to 24 hours after the award ceremony, if an incorrect mathematical calculation is discovered.
Both cases require the Technical Controller and both Technical Specialists to agree that an error has occurred. If the correction changes the final placements, medals and awards must also be redistributed. The Referee must make a written note of such a situation.
All protests (except an incorrect mathematical calculation) must be submitted no later than 30 minutes after the end of the respective segment.
Protests can be lodged by Competitors or team leaders accredited for the competition concerned and with the approval of such Competitor or team leaders, members of the committee organizing the competition or any official representatives of affiliated clubs that have entered Competitor.
Protest fee is EUR 50. In the case where the protest is successful, the protest fee will be refunded; otherwise it remains with the Organizing Committee.
9. Pre-chicks, Chicks and Cubs category skaters are allowed to participate in a higher category if their skills meet the technical requirements of that category.
10. Warm-up time is 4 min and there can be up to 8 skaters in a warm-up group.

**Basic Novice**
Basic Novice category will be held in accordance with ISU Communication 2770 and all respective ISU Communications.
Age requirements: Skater has not reached the age of fourteen (14) before July 1st preceding the event.
Free Skating 2:30 min, +/- 10 sec

**Intermediate Novice**
Intermediate Novice category will be held in accordance with ISU Communication 2770 and all respective ISU Communications. Gliss Extra 2026 Technical Data 5
Age requirements: Skater has not reached the age of sixteen (16) before July 1st preceding the event.
Free Skating 2:30 min, +/- 10 sec

**Advanced Novice**
Advanced Novice category will be held in accordance with ISU Communication 2770 and all respective ISU Communications.
Age requirements:
- has reached at least the age of ten (10)
- has not reached the age of sixteen (16)
before July 1st preceding the event
Short program 2:20 +/- 10 sec
Free skating 3:00 min, +/- 10 sec

**Junior (Ladies/ Men) and Senior (Ladies/Men)**
In accordance with ISU Sports Rules Single & Pair Skating and Ice Dance 2026, Rule 611 and 612, TPHB 2026/2027 and ISU Communication 2788.

## 1. Class "A"

Based on Estonian Skating Union "A" Class classification for season 2026-2027.

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| **1.1 Cubs A Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2016 or 2017.* | *Free Skating only*<br>*Duration: 2 min., 30 sec. +/- 10 sec.* |
| Free Program: 2:30 minutes/ ± 10 sec.<br>1. Maximum of four (4) jump elements:<br>- at least one (1) Axel-type jump<br>- Maximum two (2) jump combinations or one (1) jump combination without an Euler jump and one (1) jump sequence. Jump combinations and sequences may consist of 2 jumps only.<br>- If an Euler jump (half-loop) is used in a jump combination or sequence between two listed jumps, the Euler itself is not counted as a listed jump and is not included in the total number of jumps in the combination or sequence. No change of foot is permitted after the Euler. The Euler jump may be executed only once in the program.<br>- The same type of jump, regardless of the number of revolutions, may be performed a maximum of three times.<br>- Any single, double or triple jumps (including 1A) may be executed only twice (2).<br>- Skaters can earn a maximum of two (2) bonus points: one (1) bonus point for one (1) Double Axel and one (1) bonus point for one (1) triple jump. To be eligible for bonus points, jumps must be fully rotated or landed on the quarter (q) and must be in accordance with the requirements and the repetition rules for jumps. Jumps that are identified by the Technical Panel as under-rotated (<), downgraded (<<), with wrong edge (e) or have a fall or are identified as an invalid element (*), are not eligible to receive bonus points. However, if in a jump combination or sequence there is a fall on a jump other than the bonus-generating jump, the bonus is still received. If an element has attention (!) and quarter (q), it is still valid for bonus points. In case of jump combinations or jump | |

sequences, all jumps eligible for a bonus point in accordance with the above regulations and limitations can receive bonus points.
2. Max. two (2) spins of different nature:
- one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total);
o For a change-foot spin combination, only one level feature per foot is taken into account.
o Flying entry is not allowed.
- one spin with no change of position and with a change of foot (minimum eight (8) revolutions in total) or without a change of foot (min. six (6) revolutions in total). I
o For a change-foot spin, only one level feature per foot is taken into account.
o Flying entry is not allowed.
3. One (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading, etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level Basic. A Twizzle needs to have at least two (2) revolutions to be counted.
The Technical Panel does not evaluate the following features: Feature 3) use of body movements for at least 1/3 of the pattern; Feature 4) two combinations of three difficult turns on different feet; and Feature 5) body movements incorporated into the combination of three difficult turns.
● Level features are considered only up to Level 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
● Falls: Each fall outside an element: -0.5 points. A fall within an element: called by the Technical Panel, but no deduction.
Components:
- composition
- presentation
- skating skills
The factor for the Program Components is 1,67.
The music selection must be appropriate for both the skater and their age.
Costumes must be age-appropriate and suitable for the competition environment in which the skater participates.
Attention should also be paid to the amount of make-up used by the young athlete.

| **1.2 Chicks A Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2018 or 2019.* | *Free Skating only*<br>*Duration: 2 min. +/- 10 sec.* |
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Free Program: 2:00 minutes/ ± 10 sec.
1. Maximum of four (4) jump elements
- Maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence. Jump combinations and sequences may consist of 2 jumps only.
- A jump combination or sequence with an Euler is not allowed.
- The same type of jump, regardless of the number of revolutions, may be performed a maximum of three times in the program.
- Any single, double or triple jumps (including 1A) may be executed only twice (2).
2. Max. two (2) spins of different nature (min. four (4) revolutions).
- For a spin combination with a change of foot, only one level feature per foot is taken into account.
3. One (1) Choreographic sequence consisting of at least two different skating movements.
● Level features are considered only up to Level 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
● Falls: Each fall outside an element: -0.5 points. A fall within an element: called by the Technical Panel, but no deduction.

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| Components:<br>- composition<br>- presentation<br>- skating skills<br>The factor for the Program Components is 1,67.<br>The music selection must be appropriate for both the skater and their age.<br>Costumes must be age-appropriate and suitable for the competition environment in which the skater participates.<br>Attention should also be paid to the amount of make-up used by the young athlete. |

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| **1.3 Pre-Chicks A Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2020 and younger.* | *Free Skating only*<br>*Duration: 2 min. +/- 10 sec.* |
| Free Program: 2:00 minutes/ ± 10 sec.<br>1. Maximum of four (4) jump elements<br>- Maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence. Jump combinations and sequences may consist of 2 jumps only.<br>- A jump combination or sequence with Euler is not allowed.<br>- The same type of jump, regardless of the number of revolutions, may be performed a maximum of three times in the program.<br>- Any single, double or triple jumps (including 1A) may be executed only twice (2).<br>2. Max. two (2) spins of different nature.<br>3. One (1) Choreographic sequence consisting of at least two different skating movements.<br>● Level features are considered only up to Level 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.<br>● Falls: Each fall outside an element: -0.5 points. A fall within an element: called by the Technical Panel, but no deduction.<br>Components:<br>- composition<br>- presentation<br>- skating skills<br>The factor for the Program Components is 1,67.<br>The music selection must be appropriate for both the skater and their age.<br>Costumes must be age-appropriate and suitable for the competition environment in which the skater participates.<br>Attention should also be paid to the amount of make-up used by the young athlete. | |

**2. Class "B"**

Based on Estonian Skating Union "B" Class classification for season 2026-2027.

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| **2.1 Senior B Men/Women**<br>*Age Restrictions:*<br>*Born:* | *Free Skating only*<br>*Duration: 3 min. +/- 10 sec.* |
| Free Skating only: 3:00 minutes (±10 sec.)<br>9 elements | |

1. Maximum 5 jump elements,
- one 1A or 2A
- Maximum two (2) jump combinations or (1) one jump combination without an Euler jump and (1) one jump sequence. Jump combinations and sequences may consist of 2 jumps only. In the jump sequence, the second jump must be an Axel-type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- An Euler(half-loop) when used in a jump combination or sequence between two listed jumps will be called but not considered as a listed jump, and will not be counted in the number of the jumps of the concerned jump combination or sequence. After the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can only be executed once in the Free Skating.
- One (1) triple jump is allowed, and it can be executed once (1)
- Any jump with the same name can not be repeated more than two (2) times in total
- The same type of jump, regardless of the number of revolutions, can be included not more than three times in the Free Skating program.
2. There must be (3) spins of different nature
- one (1) spin combination (minimum of ten (10) revolutions in total)
- one (1) flying spin (minimum of 6 revolutions)
- one (1) choreographic spin A Choreographic Spin is a spin which enhances the choreography of the program and matches the music. It must have a minimum of 3 consecutive revolutions executed on one or two blades, with any basic or non-basic positions allowed. Change of foot is optional. If the Choreographic Spin cannot be identified by the panel, the third performed spin will be considered as the Choreographic Spin. The features/positions in the Choreographic Spin will not be considered as used in the other spins of the program.
3. One (1) Choreographic sequence consisting of at least two different skating movements.
The level of spins cannot be higher than level 2. Extra features do not increase the level.
Components
- composition
- presentation
- skating skills
The factor for the Program Components is 2.40 for boys and 2.13 for girls
- Judging is carried out in accordance with ISU Comm. 2788 (or with the latest ISU Communication) and additions related to these documents.
- There can be up to 8 skaters in a warm-up group
- Warm-up time is 5 min, and there can be up to 8 skaters in a warm-up group

| **2.2 Junior B Men/Women**<br>*Age Restrictions:*<br>*Born:* | *Free Skating only*<br>*Duration: 3 min. +/- 10 sec.* |
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Free Skating only: 3:00 minutes (±10 sec.)
9 elements
1. Maximum 5 jump elements,
- one 1A or 2A
- Maximum two (2) jump combinations or (1) one jump combination without an Euler jump and (1) one jump sequence. Jump combinations and sequences may consist of 2 jumps only. In the jump sequence, the second jump must be an Axel-type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- An Euler(half-loop) when used in a jump combination or sequence between two listed jumps will be called but not considered as a listed jump, and will not be counted in the number of the jumps of

the concerned jump combination or sequence. After the Euler (half-loop) no change of foot is allowed. An Euler (half-loop) can only be executed once in the Free Skating.
- One (1) triple jump is allowed, and it can be executed once (1)
- Any jump with the same name can not be repeated more than two (2) times in total
- The same type of jump, regardless of the number of revolutions, can be included not more than three times in the Free Skating program.
2. There must be (3) spins of different nature
- one (1) spin combination (minimum of ten (10) revolutions in total)
- one (1) flying spin (minimum of 6 revolutions)
- one (1) choreographic spin A Choreographic Spin is a spin which enhances the choreography of the program and matches the music. It must have a minimum of 3 consecutive revolutions executed on one or two blades, with any basic or non-basic positions allowed. Change of foot is optional. If the Choreographic Spin cannot be identified by the panel, the third performed spin will be considered as the Choreographic Spin. The features/positions in the Choreographic Spin will not be considered as used in the other spins of the program.
3. One (1) Choreographic sequence consisting of at least two different skating movements.
The level of spins cannot be higher than level 2. Extra features do not increase the level.
Components
- composition
- presentation
- skating skills
The factor for the Program Components is 2.40 for boys and 2.13 for girls
- Judging is carried out in accordance with ISU Comm. 2788 (or with the latest ISU Communication) and additions related to these documents.
- There can be up to 8 skaters in a warm-up group
- Warm-up time is 5 min, and there can be up to 8 skaters in a warm-up group

| **2.3 Novice B Boys/Girls**<br>*Age Restrictions:*<br>*Born:* | *Free Skating only*<br>*Duration: 2 min., 30 sec. +/- 10 sec.* |
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Age requirements:
- has reached at least the age of ten (10)
- has not reached the age of sixteen (16)
before July 1st preceding the event
Free program only: 2:30 minutes (±10 sec.).
7 elements
1. Maximum 4 jump elements
- One must be an Axel-type jump
- Maximum two (2) jump combinations or (1) one jump combination without an Euler jump and (1) one jump sequence. Jump combinations and sequences may consist of 2 jumps only. In the jump sequence, the second jump must be an Axel-type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- An Euler(half-loop), when used in a jump combination or sequence between two listed jumps, will be called but not considered as a listed jump, and will not be counted in the number of the jumps of the concerned jump combination or sequence. After the Euler (half-loop), no change of foot is allowed. An Euler (half-loop) can only be executed once in the Free Skating.
- All double jumps are allowed.
- Any jump with the same name cannot be included more than two (2) times in total.
- 2A and triple jumps are not allowed

- Only one (1) single and one (1) double jump can be executed twice.
- The same type of jump independent of the number of revolutions, can be included not more than three times in the Free Skating program.

2. maximum of two (2) spins of a different nature:
- one (1) spin combination with a change of foot (minimum of eight (8) revolutions) or without a change of foot (minimum of six (6) revolutions). If with a change of foot, only one level feature per foot will count. Flying Entry is allowed.
- spin in one position without change of foot must have a minimum of six (6) revolutions, must be done in a basic position without any difficult variation positions and will be called maximum level basic. Flying entry is not allowed. 8 revolutions is allowed and it is not counted as a difficult feature.
3. One (1) Choreographic sequence consisting of at least two different skating movements.
- The level of spins and step sequences cannot be higher than level 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
- Falls: 0.5 point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).
Components:
- composition
- presentation
- skating skills
The factor for the Program Components for boys: 2.40 and girls 2.13
Warm-up time is 4 min, and there can be up to 8 skaters in a warm-up group.

**Additional information for Novice B:**
1. Judging is carried out in accordance with ISU Comm. 2788, 2786, TPHB 2026/2027 (or with the latest ISU Communication) and additions related to these documents.
2. Interruption: 10-20 sec: -0,5 point deductions 20-30 sec: -1,0 point deductions 30-40 sec: -1,5 point deductions Interruption of the program with the allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction
3. Time violation - 0.5 point deduction for every 5 seconds in excess.
4. Part of the costume/decoration falls on the ice: 0.5 point deductions
5. Costume/prop violation -0.5 point deductions
6. Late start time violation -0.5 point deduction
7. Illegal elements - somersault type of jumps -2.0 point deduction

| **2.4 Springs B Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2014 or 2015.* | *Free Skating only*<br>*Duration: 2 min., 30 sec. +/- 10 sec.* |
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Free program: 2:30 minutes, (+/- 10 sec)
7 elements
1. Maximum four (4) jump elements
- one of which must be an Axel-type jump
- Maximum two (2) jump combinations or (1) one jump combination without an Euler jump and (1) one jump sequence. Jump combinations and sequences may consist of 2 jumps only. In the jump sequence, the second jump must be an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- If an Euler jump (half-loop) is used in a jump combination or sequence between two listed jumps, the Euler itself is not counted as a listed jump and is not included in the total number of jumps in the combination or sequence. No change of foot is permitted after the Euler. The Euler jump may

be executed only once in the program.
- Maximum two (2) double jumps are allowed (2S, 2T, 2Lo)
- 2F, 2Lz and 2A and triple jumps are not allowed
- Only one (1) single and one (1) double jump can be executed twice.
- The same type of jump, regardless of the number of revolutions, can be included not more than three times in the Free Skating program.
2. maximum of two (2) spins of a different nature:
- one (1) spin combination with a change of foot (minimum of eight (8) revolutions) or without a change of foot (minimum of six (6) revolutions).
- Flying Entry is allowed.
- Difficult variation in a non-basic position is not counted as a difficult feature by the technical panel.
- spin in one position without change of foot must have a minimum of six (6) revolutions, must be done in a basic position without any difficult variation positions and will be called maximum level basic.
- Flying entry is not allowed.
3. One (1) Choreographic sequence consisting of at least two different skating movements. - The level of spins and step sequences cannot be higher than Level 1. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
- Falls: 0.5 point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).
Components:
- composition
- presentation
- skating skills
The factor for the Program Components is 1,67.
The choice of music should fit the skater as well as their age. The skater's outlook (costume and makeup) must be appropriate to the skater's age.
Warm-up time is 4 min, and there can be up to 10 skaters in a warm-up group.
• Time violation: 0.5 point deduction for up to every 5 seconds in excess.
• Interruption of performance will be deducted as follows:
– more than 10 sec. up to 20 sec. – 0.5 point
– more than 20 sec. up to 30 sec. – 1.0 point
– more than 30 sec. up to 40 sec. – 1.5 points
• Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption
– 2.5 point deduction per program.
• Falls: 0.5 point deduction per fall.
• There will be no special factor of 1.1 for jump elements performed in the second half of the program.
• Skater's outlook (costume, makeup) and program music selection must be appropriate to the skater's age and competitive environment of the sport.
• Warm-up time is 4 minutes and there can be up to 10 skaters in a warm-up group.

| **2.5 Cubs B Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2016 or 2017.* | *Free Skating only*<br>*Duration: 2 min., 30 sec. +/- 10 sec.* |
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Free program: max 2:30 minutes (+/- 10 sec)
7 elements
1. Maximum four (4) jump elements

- Maximum two (2) jump combinations or (1) one jump combination without an Euler jump and (1) one jump sequence. Jump combinations and sequences may consist of 2 jumps only.
- If an Euler jump (half-loop) is used in a jump combination or sequence between two listed jumps, the Euler itself is not counted as a listed jump and is not included in the total number of jumps in the combination or sequence. No change of foot is permitted after the Euler. The Euler jump may be executed only once in the program.
- In the jump sequence, the second jump must be an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- One (1) double jump is allowed
- 2F, 2Lz and 2A are not allowed
- Any jump may be executed only twice (2)
- The same type of jump, regardless of the number of revolutions, can be included not more than three times in the Free Skating program.

2. Max. two (2) spins of different nature:
- one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total);
o Flying entry is not allowed.
- one (1) spin with no change of position and with a change of foot (minimum eight (8) revolutions in total) or without a change of foot (min. six (6) revolutions in total).
o Flying entry is allowed.

3. One (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level Basic. A Twizzle needs to have at least two (2) revolutions to be counted.
The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern, Feature 4) Two combinations of 3 difficult turns on different feet and Feature 5) Body movements included in a combination of 3 difficult turns.
- The level of spins and step sequences cannot be higher than Level 1. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
- Falls: 0.5 point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).

Components:
- composition
- presentation
- skating skills

The factor for the Program Components is 1,67.
The choice of music should fit the skater as well as their age. The skater's outlook (costume and makeup) must be appropriate to the skater's age.
Warm-up time is 4 min, and there can be up to 10 skaters in a warm-up group.

| **2.6 Chicks B Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2018 or 2019.* | *Free Skating only*<br>*Duration: 2 min. +/- 10 sec.* |
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Free program: max 2:00 minutes (+/- 10 sec)
7 elements
1. Maximum four (4) jump elements
- Maximum two (2) jump combinations. Jump combinations may consist of 2 jumps only.
Combinations of 3 jumps are not allowed.
- A jump sequence is not allowed
- 1A and double jumps are not allowed

- Jump combination with Euler is not allowed
- Any jump may be executed only twice (2)
2. Maximum two (2) spins of different nature
3. One (1) Choreographic sequence consisting of at least two different skating movements.
● The level of spins and step sequences cannot be higher than 2. Any additional features will not count for level requirements and will be ignored by the Technical Panel.
● Falls: 0.5 point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).
Components:
- composition
- presentation
- skating skills
The factor for the Program Components is 1,67. - The level of spins and step sequences cannot be higher than Level Base. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
The choice of music should fit the skater as well as their age. The skater's outlook (costume and makeup) must be appropriate to the skater's age.
Warm-up time is 4 min, and there can be up to 10 skaters in a warm-up group.

| **2.7 Pre-Chicks B Boys/Girls**<br>*Age Restrictions:*<br>*Born in 2020 and younger.* | *Free Skating only*<br>*Duration: 2 min. +/- 10 sec.* |
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Free program: max 2:00 minutes (+/- 10 sec)
7 elements
1. Maximum four (4) jump elements
● Maximum two (2) jump combinations. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed.
- A jump sequence is not allowed
- 1F, 1Lz and 1A are not allowed
- Jump combination with Euler is not allowed
- Any jump may be executed only twice (2)
2. Maximum two (2) spins of different nature
3. One (1) Choreographic sequence consisting of at least two different skating movements.
● The level of spins and step sequences cannot be higher than Level Base. Any additional features will not count for Level requirements and will be ignored by the Technical Panel.
● Falls: 0.5 point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).
Components:
- composition
- presentation
- skating skills
The factor for the Program Components is 1,67.
The choice of music should fit the skater as well as their age. The skater's outlook (costume and makeup) must be appropriate to the skater's age.
Warm-up time is 4 min, and there can be up to 10 skaters in a warm-up group.